CW 15

1 - Modify the student class (see Canvas for Code) by adding a mutator method that records a grade for the student as follows:

* addGrade (self, gradePoint, credits)
* gradePoint is a float and represents a grade (4.0, 3.5, 3.0, etc)
* credits is a float representing number of credits for class

Use the updated class to implement a simple program for calculating GPA. Your program should create a new student object that has 0 credit and 0 quality points.

Your program should then prompt the user to enter course information (grade point, and credits) for a series of course and then print out the final gpa achieved.